

# STORY MISSIONS - 60%

(Missions don't necessarily arrive in this order)

The Cousins Bellic	<input type="checkbox"/>	The Puerto Rican Connection	<input type="checkbox"/>	Smackdown	<input type="checkbox"/>
It's Your Call	<input type="checkbox"/>	The Snow Storm	<input type="checkbox"/>	Babysitting	<input type="checkbox"/>
Three's a Crowd	<input type="checkbox"/>	Have a Heart	<input type="checkbox"/>	Tunnel of Death	<input type="checkbox"/>
Bleed Out	<input type="checkbox"/>	No. 1	<input type="checkbox"/>	Blood Brothers	<input type="checkbox"/>
First Date	<input type="checkbox"/>	Deconstruction for Beginners	<input type="checkbox"/>	Undertaker	<input type="checkbox"/>
Easy Fare	<input type="checkbox"/>	Ruff Rider	<input type="checkbox"/>	Hating the Haters	<input type="checkbox"/>
Bull in a China Shop	<input type="checkbox"/>	Undress to Kill	<input type="checkbox"/>	Union Drive	<input type="checkbox"/>
Hung Out to Dry	<input type="checkbox"/>	Photo Shoot	<input type="checkbox"/>	Buoys Ahoy	<input type="checkbox"/>
Clean Getaway	<input type="checkbox"/>	Wrong is Right	<input type="checkbox"/>	I'll Take Her	<input type="checkbox"/>
Ivan the Not So Terrible	<input type="checkbox"/>	The Holland Play	<input type="checkbox"/>	Ransom	<input type="checkbox"/>
Jamaican Heat	<input type="checkbox"/>	Hostile Negotiation	<input type="checkbox"/>	She's A Keeper	<input type="checkbox"/>
Uncle Vlad	<input type="checkbox"/>	Portrait of a Killer	<input type="checkbox"/>	Diamonds are a Girl's Best Friend	<input type="checkbox"/>
Concrete Jungle	<input type="checkbox"/>	Dust Off	<input type="checkbox"/>	Truck Hustle	<input type="checkbox"/>
Crime and Punishment	<input type="checkbox"/>	Call and Collect	<input type="checkbox"/>	Pegorino's Pride	<input type="checkbox"/>
Do You Have Protection?	<input type="checkbox"/>	Paper Trail	<input type="checkbox"/>	Payback	<input type="checkbox"/>
Final Destination	<input type="checkbox"/>	Final Interview	<input type="checkbox"/>	Catch the Wave	<input type="checkbox"/>
No Love Lost	<input type="checkbox"/>	Holland Nights	<input type="checkbox"/>	Trespass	<input type="checkbox"/>
Shadow	<input type="checkbox"/>	Lure	<input type="checkbox"/>	To Live and Die in Alderney	<input type="checkbox"/>
Logging On	<input type="checkbox"/>	Harbouring a Grudge	<input type="checkbox"/>	Flat Line	<input type="checkbox"/>
Rigged to Blow	<input type="checkbox"/>	Waste Not Want Knots	<input type="checkbox"/>	Pest Control	<input type="checkbox"/>
The Master and the Molotov	<input type="checkbox"/>	Three Leaf Clover	<input type="checkbox"/>	Entourage	<input type="checkbox"/>
Russian Revolution	<input type="checkbox"/>	A Long Way to Fall	<input type="checkbox"/>	Dining Out	<input type="checkbox"/>
Roman's Sorrow	<input type="checkbox"/>	Taking in the Trash	<input type="checkbox"/>	Liquidize the Assets	<input type="checkbox"/>
Escuela of the Streets	<input type="checkbox"/>	Meltdown	<input type="checkbox"/>	That Special Someone	<input type="checkbox"/>
Street Sweeper	<input type="checkbox"/>	Museum Piece	<input type="checkbox"/>	One Last Thing	<input type="checkbox"/>
Search and Delete	<input type="checkbox"/>	No Way on the Subway	<input type="checkbox"/>	If The Price is Right or A Dish Served Cold	<input type="checkbox"/>
Easy as Can Be	<input type="checkbox"/>	Weekend at Florian's	<input type="checkbox"/>	Mr. & Mrs. Bellic	<input type="checkbox"/>
Out of the Closet	<input type="checkbox"/>	Late Checkout	<input type="checkbox"/>	A Revenger's Tragedy or Out of Commission	<input type="checkbox"/>
Luck of the Irish	<input type="checkbox"/>	Actions Speak Louder than Words	<input type="checkbox"/>		
Blow Your Cover	<input type="checkbox"/>	I Need Your Clothes, Your Boots...	<input type="checkbox"/>		

## CAR THEFTS - 2%

(Locations at [www.gta4.net/map](http://www.gta4.net/map))

- Banshee
- Bobcat
- Buccaneer
- Cavalcade
- Cognoscenti
- Comet
- Contender
- Coquette
- DF8-90
- Dilettante
- Dukes
- Faggio
- Freeway
- Huntley Sport
- Infernus
- Intruder
- Manana
- Moonbeam
- NRG 900
- Patriot
- PMP 600
- Rancher
- Rebla
- Sabre GT
- Sentinel
- Sultan
- Super GT
- Turismo
- Voodoo
- Washington

## MOST WANTED – 2.5%

(Done via the police computer)

- Maxwell Caughlin (Bohan)
- Scott Guzowski (Dukes)
- Antonio Rivette (Broker)
- Rodrigo Stavnes (Dukes)
- Fernando Tisdell (Broker)
- Tyler Pickrel (Dukes)
- Preston Pecinovsky (Bohan)
- Alonso Goralski (Dukes)
- Bert Reker (Dukes)
- Freddy Paparo (Dukes)
- Shon Kikuchi (Algonquin)
- Jimmy Kand (Algonquin)
- Simon Nashly (Algonquin)
- Tommy Francovic (Algonquin)
- Barry Lamora (Algonquin)
- Lino Friddell (Algonquin)
- Juan Haimo (Algonquin)
- Darren Covey (Algonquin)
- Leo Brodell (Algonquin)
- Christov Mahonvic (Algonquin)
- Marty Boldenow (Alderney)
- Noel Katsuda (Alderney)
- Rodney Mceniry (Alderney)
- Glenn Lushbaugh (Alderney)
- Phil Bacerra (Alderney)
- Sergi Szerbin (Alderney)
- Danny Hatmaker (Alderney)
- Mervin Eskuchen (Alderney)
- Fredrick Harrison (Alderney)
- Keenan Burdett (Alderney)

## RANDOM PEDS – 5%

(Locations at [www.gta4.net/map](http://www.gta4.net/map))

- Brian (First Encounter)
- Brian (Second Encounter)
- Brian (Third Encounter)
- Badman
- Mel
- Ileyna Faustin
- Hossan
- Sara (First Encounter)
- Sara (Second Encounter)
- Pathos (First Encounter)
- Pathos (Second Encounter)
- Marnie (First Encounter)
- Marnie (Second Encounter)
- Eddie Low (First Encounter)
- Eddie Low (Second Encounter)
- Gracie

## JACOB'S DRUG DELIVERIES – 2%

- Cerveza Heights Carstack Ambush
- Outlook Park Ambush
- Willis Alley Sting
- Schottler Timer
- Meadows Park Ambush
- Meadow Hills Ambush
- Meadows Park Festival Towers Sting
- East Island City Tunnel Timer
- Beachwood City Timer
- Steinway Apartment Tower Timer

## EXPORTS – 2%

*(Via Brucie's emails)*

- Schottler Alley
- Beechwood City Carwash
- Docks in BOABO
- Meadow Hills Train Station
- Firefly Playground
- Outlook South Slopes
- Meadows Park
- Chase Point Pimp
- Park in Outlook
- Cerveza Heights Parking Garage

## RACES – 2%

*(For Brucie, done via phone)*

- South Algonquin
- Airport Run
- Dukes Blvd
- South Broker
- Star Junction
- Road to Bohan
- North Alderney
- Elevated (Mid-Alderney)
- South Alderney

## ACTIVITIES – 5%

- Win a game of pool.
- Win a game of darts.
- Win a full game of bowling.
- Beat the QUB3D high score.

## ASSASSINATIONS – 2%

*(Via the payphone in Alderney)*

- Migration Control
- Bailing Out for Good
- Derelict Target
- R.U.B. Down
- Taken Out
- Industrial Action
- Hook, Line, and Sinker
- Dead End
- Water Hazard

## FRIENDS – 10%

- Achieve 70% 'like stat' for Brucie.
- Achieve 60% 'like stat' for Jacob.
- Achieve 75% 'like stat' for Packie.
- Do all activities with Brucie.
- Do all activities with Jacob.
- Do all activities with Packie.

## VIGILANTE – 2.5%

*(Bust 20 criminals via police computer)*

- 01.  02.  03.  04.  05.
- 06.  07.  08.  09.  10.
- 11.  12.  13.  14.  15.
- 16.  17.  18.  19.  20.

## STUNTS – 2.5%

*(Locations at [www.gta4.net/map](http://www.gta4.net/map))*

- 01.
- 11.
- 21.
- 31.
- 41.

## FLYING RATS – 2.5%

*(Locations at [www.gta4.net/map](http://www.gta4.net/map))*

- 01.
- 11.
- 21.
- 31.
- 41.
- 51.
- 61.
- 71.
- 81.
- 91.
- 101.
- 111.
- 121.
- 131.
- 141.
- 151.
- 161.
- 171.
- 181.
- 191.